Win as Much as Possible!

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APPENDIX: Tally Sheet

Win as Much as Possible!

Task: Your team must choose either X or Y for each round (10 rounds in total).

There are four teams with one team leader. The team leader shows the final decision to the groups/ teacher (X or Y). There is a time limit for each round.

Possibilities for Each Round*	Outcome		
4Xs	Each X loses £1		
3Xs	Each X wins £1		
1Y	The Y loses £3		
2Xs	Each X wins £2		
2Ys	Each Y wins £2		
1X	The X wins £3		
3Ys	Each Y loses £1		
4Ys	Each Y wins £1		

*These are the only possible scenarios for four teams choosing one letter, X or Y.

Special Rounds

Result of Round 6 is multiplied by 2

Result of Round 8 is multiplied by 4

Result of Round 10 is multiplied by 10

Round	Time (min)	Discussion	Your Choice	Won	Lost	Total
1	3	Within team				
2	2	Within team				
3	1	Within team				
4	4	Group-to-group (3 min)				
		Within team (1 min)				

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5	1	Within team		
6	4	Group-to-group (3 min)		
		Within team (1 min)		
7	1	Within team		
8	3	Group-to-group (2 min)		
		Within team (1 min)		
9	1	Within team		
10	3	Group-to-group (2 min)		
		Within team (1 min)		